



1

00:00:02,280 --> 00:00:07,040

WILLIAMS: I am not a geeky person and I don't really love software all the time, but actually

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00:00:07,040 --> 00:00:12,809

seeing automated software, not only on the spacecraft but on the rocket, come together,

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00:00:12,809 --> 00:00:14,680

it's REALLY COOL!

4

00:00:15,120 --> 00:00:22,170

COWART: Boeing is flying a ULA Atlas V rocket, and they will have their CST-100, or the Starliner,

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00:00:22,170 --> 00:00:25,920

as they call it, sitting on top of that.

6

00:00:28,060 --> 00:00:34,180

COWART: For the SpaceX side we've got the Falcon 9 rocket, which is now the Block 5, and you may be hearing about that

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00:00:34,180 --> 00:00:38,420

as well as a modified Dragon capsule on top.

8

00:00:40,160 --> 00:00:45,480

SIMS: When you step into even just a demonstration of what their capsule looks like, it's like,

9

00:00:45,640 --> 00:00:46,500

WHOA.

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00:00:46,580 --> 00:00:51,500

It has this beautiful feel and touch to it, it's very sleek.

11

00:00:52,580 --> 00:00:58,820

FERGUSON: We've really designed, for the first time in 30 years, how does a human interface

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00:00:58,820 --> 00:01:05,890

with a spacecraft? And a lot has happened in thirty years. We see cars that are autonomous drive around the road

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00:01:05,890 --> 00:01:12,770

How do I create that interface to allow the human to be involved, but at the same time,

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00:01:12,770 --> 00:01:14,960

a passenger and not too involved?

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00:01:14,960 --> 00:01:19,509

How do we make it easier for someone to become an astronaut?

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00:01:19,509 --> 00:01:23,150

WILLIAMS: Folks all over the world are going to be watching this because we're integrating